2024 RULE CHANGES

Rule	Old	New
Short Pass	When a player passes the ball there must be sufficient space for an opposing player on the court to be able to intercept the ball with a hand as it moves from the hands of the thrower to those of the receiver.	When a player passes the ball there must be sufficient space on the court for an opposing player to be able to deflect or intercept the ball as it moves from the hands of the passer to those of the receiver.
Goal After Whistle	If the whistle to end play or hold time is blown before the ball has passed completely through the ring, no goal is scored.	If the whistle to end play or hold time is blown after the ball has left the hands of the GS or GA and the shot is successful, the goal will be scored.
Game Management	Caution Warning Suspension Ordering Off	 Proactive Advice - low level incidents that don't compromise safety Advance/Escalate - the umpire will have regard to all of the circumstances, including the seriousness of the behaviour concerned and the principles of fair play and sporting behaviour. Can be advanced about 5m and into the goal circle Warning - Key changes: Where appropriate a warning may be given for instances of unfair play, even if no earlier game management actions have been taken. A warning must be given for all instances of unsporting behaviour. Suspension - Key changes: The umpire must suspend a player for instances of dangerous play unless the action concerned involves intentional or highly reckless acts of dangerous play that endanger player safety and are sufficiently serious to warrant immediate ordering off. Once the suspension period is completed the suspended player or a substitute may return to the court at the next break. Ordering Off – Key changes. The player ordered off can take no further part in the game. A substitute player can now take the court of the player ordered off after 4 minutes.
Toss Up Removal	A toss-up was previously used if an infringement occurred simultaneously.	If a simultaneous infringement occurs the umpire awards possession to the team that last had possession of the ball, where the ball was when play stopped.
Throw Ins	The player taking the throw in must ensure all players are on court before releasing the ball.	Players no longer have to wait for all players to be on court before releasing the ball.
Retrieving the Ball	A player is offside when the player enters a court area not designated for that position.	A player is offside when the player enters a court area not designated for that player's position except when solely to retrieve a ball to set a sanction or action.

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Cen	tre Pass	Only scorers could inform umpire if incorrect	If a team believes the centre pass is being signalled incorrectly, an on-court player
Che	cks	centre was being take BEFORE the centre pass	may appeal to the umpires before the centre pass is taken. The umpires will then
		taken	check with the scorers who will confirm the correct centre pass.
			The appeal can only come from an on-court player, not the bench or coach.

New Definition	New Wording		
Foul Play	 UNFAIR PLAY: This includes any instance of delaying play, intentional infringing, repeated infringing, disputed ruling or intimidation. Sanction: Penalty Pass - advanced UNSPORTING BEHAVIOUR: This includes retaliation, abusive behaviour and other actions contrary to good sporting behaviour. Sanction: Penalty Pass + warning or suspension DANGEROUS PLAY: This specifically includes (but is not limited to) any action that results in either head or neck contact. Sanction: Penalty Pass + suspension or ordering off. 		
Causing Contact	PLAYERS IN THE AIR: Whether the ball is touched or caught, a player who has jumped into the air and gained possession of the ball from an oncourt position must be permitted to land on court safely. However, attacking players may not intentionally move into a stationary opponent when jumping and catching. MOVING PLAYERS: A player must not position so near to and/or so quickly in the path of a moving opponent that the opponent does not have sufficient time or distance to stop or change direction.		
Advantage			
Playing the Ball	 To gain possession, a player may: Catch the ball with one or both hands; Roll the ball to oneself; Catch the ball if it rebounds from the goalpost; Bat the ball once, then catch it; Bounce the ball once, then catch it; Touch the ball in an uncontrolled manner once or more than once, then catch it Without possession, a play may: Bat or bounce the ball to another player. Bat the ball once, and then either bat or bounce the ball to another player. Bounce the ball once, and then either bat or bounce the ball to another player Touch the ball in an uncontrolled manner once or more than once, and then either bat or bounce the ball to another player 		
Player Safety	INJURY TIME: The new rule clarifies that as well as umpires holding time for injury or illness following a verifiable request by an on-court player, they may also hold time without a request being made if there is an obvious or serious injury which would include an injury to the head or neck and/or suspected concussion.		

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BLOOD: Players who are bleeding, have an open wound or bloodstained clothing must leave the court and be substituted but we no longer require a player with dried blood on them to be substituted. Players with dried blood are now permitted to clean up quickly and continue playing